

The image shows six identical blank Power Cards arranged in a 2x3 grid. Each card has a green background with a grey border and a red button on the left. The fields are:

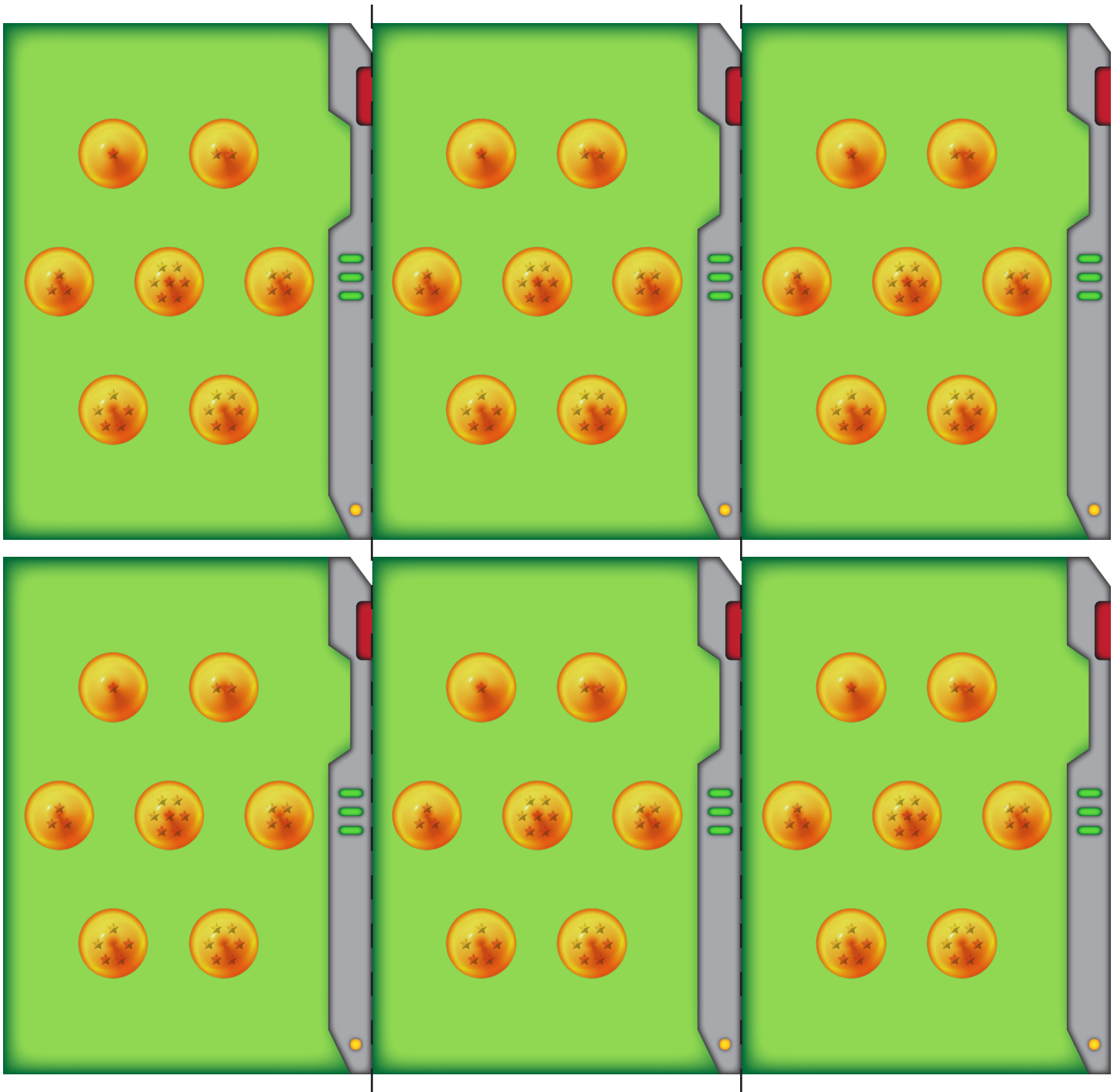
- POWER NAME**: A white text box with a red dashed line above it.
- PNT COST PER LEVEL**: A small white text box with a red dashed line above it.
- LEVEL**: A white text box with a red dashed line above it.
- ACTIONS**: A white text box with a red dashed line above it.
- POWER TYPE**: A white text box with a red dashed line above it.
- DESCRIPTION**: A large white text box with a red dashed line above it.

Power Cards are an optional way for players to track their powers.

This side is for filling out.

Dashes are in place to help with cutting out the cards.

Obviously, print as many of these as you need.



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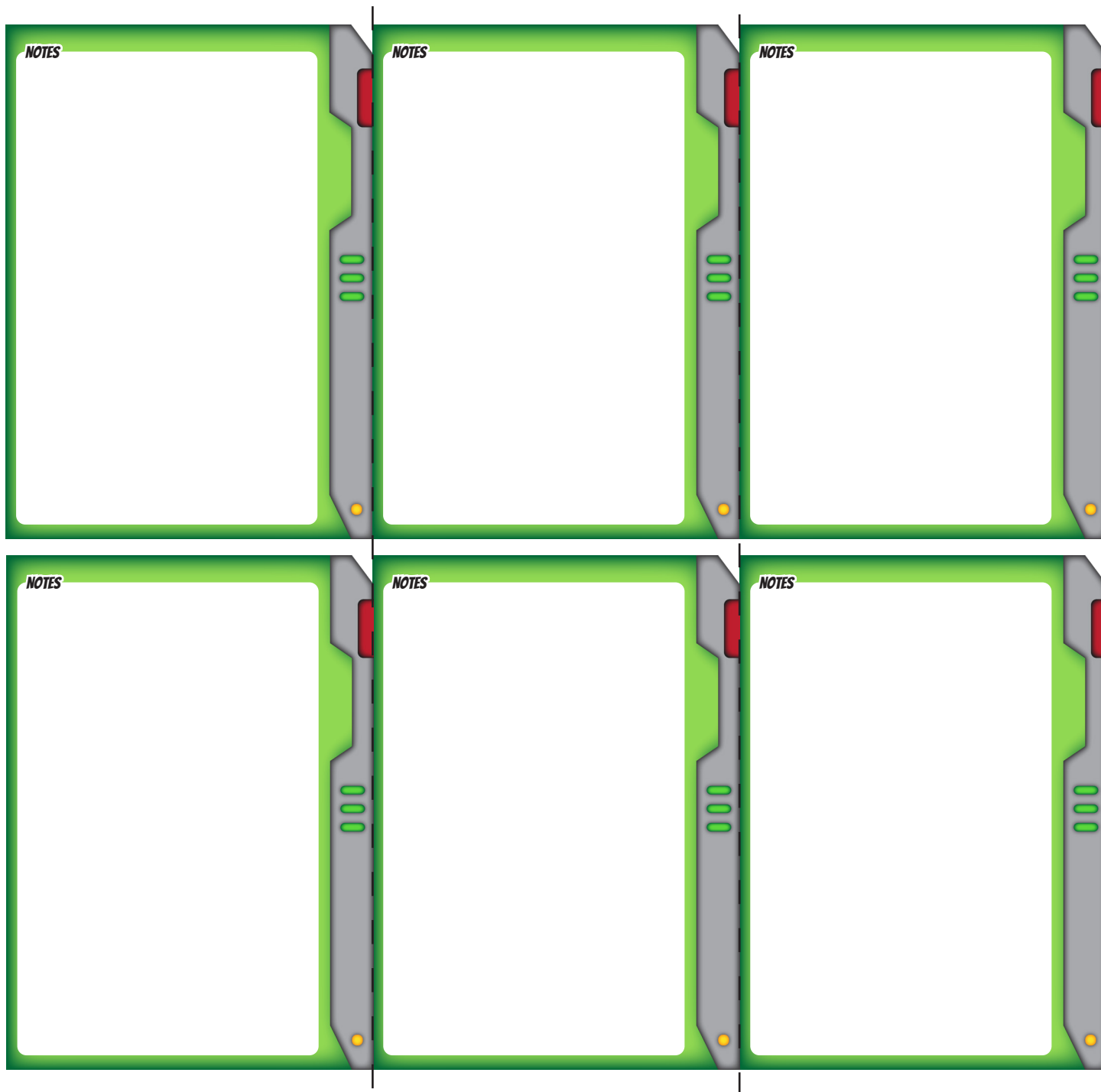
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Power Cards are an optional way for players to track their powers.

This side is optional and can be used if you need more room for notes or other information on your card.

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The image shows six identical 'Form Cards' arranged in a 2x3 grid. Each card is designed to track transformations in a game. The cards have a green background with a grey border and a yellow dot in the bottom left corner. The fields are as follows:

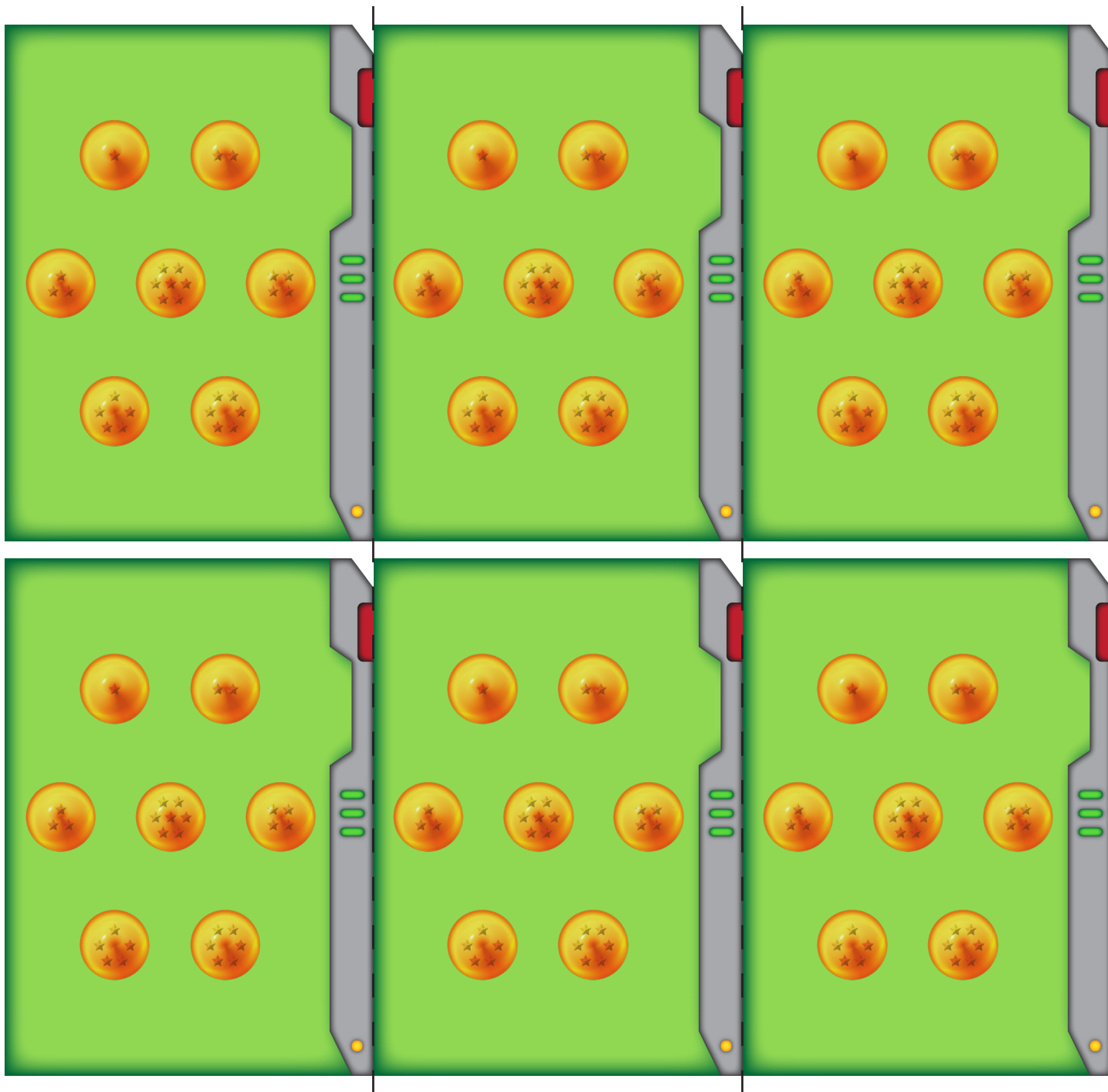
- FORM NAME**: A text input field at the top left.
- POWER BLEED**: A text input field at the top right.
- PL MULTIPLIER**: A text input field in the middle left.
- FORM POWER LEVEL**: A text input field in the middle right.
- DESCRIPTION**: A large text area at the bottom.

Form Cards are an optional way for players to track their transformations.

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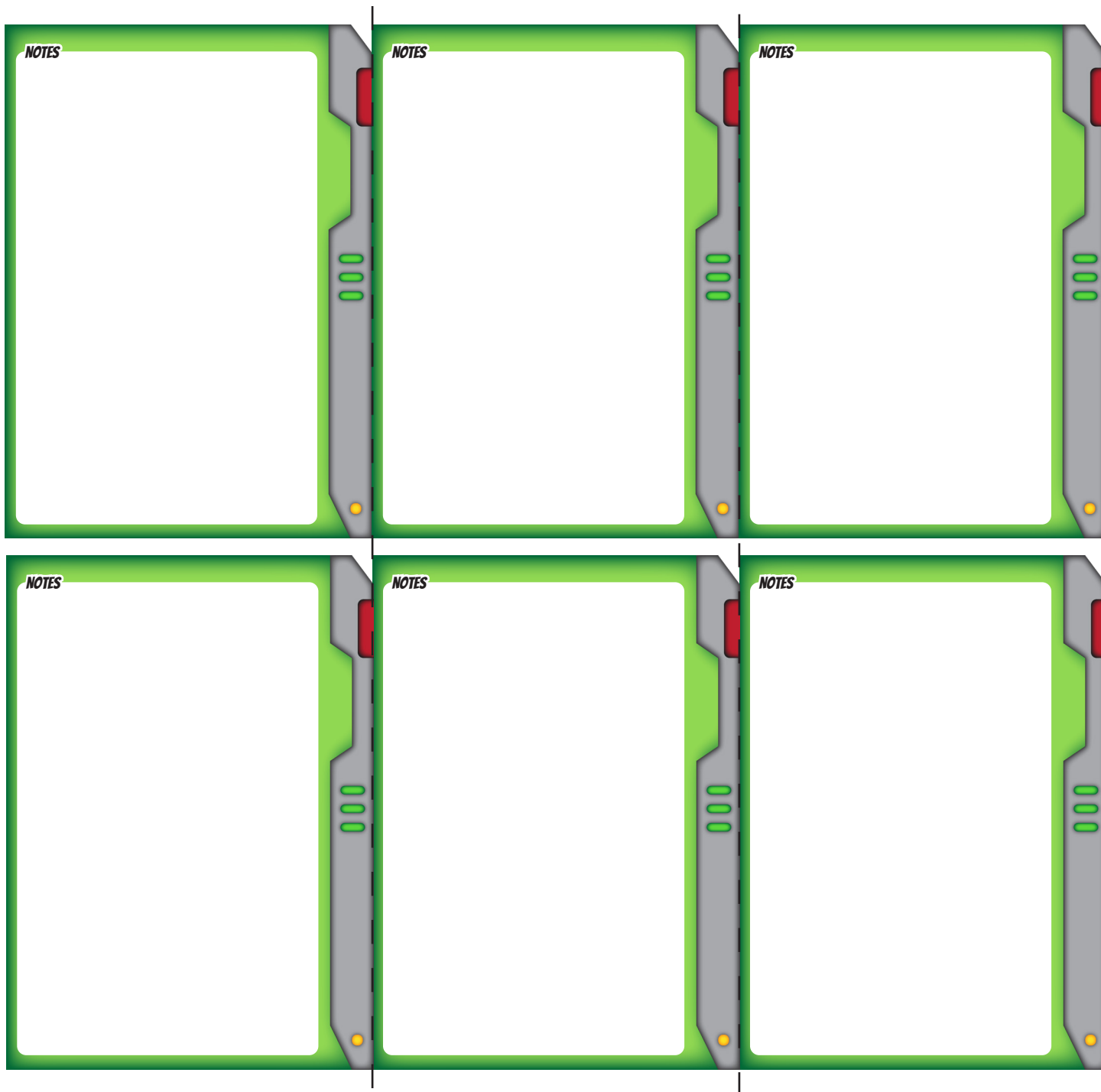
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